

## The Story of the Game

Hi there, my name is Linda<sup>1</sup>. People keep asking me how I developed **My Money**, the popular money management board game, so I'm going to share my story with you

When I was a kid, I loved watching my grandfather and uncles playing a simple board game. In South Africa, it's called Morabaraba<sup>2</sup>; in England, they know it as Nine Men's Morris.

It fascinated me to see how they could play wherever they were, outwitting one another with just a handful of pieces that they called cows and a simple 'board' drawn on any flat surface.



*Me and my game buddy*

Within minutes of starting they were lining up their cows and taking one another's cows until one of them had lost their wealth. The strategies that they devised were amazing.

Without realising it, while watching them, I first learned basic maths and later how to manage my money so that today I still never get into debt.

When I remembered how much fun the game was and how easily I learned to manage my money, I decided to make a game for today's people. And that's how **My Money** was born.

### How to play the game

The way that you play **My Money** is similar to the way that you would play Morabaraba, except that four teams of one or two people, each with 9 pieces called 'cows', play at a time.

On the board are stacks of cards associated with the **symbols/icons?** on the board. There are cards for receiving money. There are cards for making decisions, for taking action, for learning financial terminology and cards for payments. Each player gets a *Money record* to record their money.



*A Morabaraba 'board' scratched into a stone surface*

<sup>1</sup> Linda is a fictitious character

<sup>2</sup> There are also variations of the game known as Mlabalaba, Mmela, Muravava, or Umlabalaba in South Africa

### Start playing

Each team takes an appropriate *Receive money* card and enters the amounts in their **digital Money record**

The players with the darkest cows, Team 1, start by placing a cow on any **symbol/icon** on the board.

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*"By playing My Money, people see that they can take control of their finances, and they discover how to do so"*

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The team opposite Team 1 takes and reads the top card from the stack associated with that symbol.  
Team 1 answers the question and if they get it right, they ...**what reward do they get?**....

Each team to the right in turn does the same.

On their next turn, Team 1 places another cow on a **symbol/icon**. The aim is to place three cows in a row along a grassy-green line, to form a 'kraal'.

No team may place four cows in a row.

The team opposite Team 1 takes and reads a card from the top of the symbol's stack where the cow was placed.  
Team 1 answers the question and if they get the answer right, they ... **what reward do they get?**....

The next team to the right and each team in turn does the same.

When a team forms a new kraal of three cows in a row along a green line, they take any other team's cow off the board.

### Level Up!

When all the teams have placed all their cows on the board, they now *move* their cows to form new kraals.

Every time that a team forms a new kraal, they again take a cow from any other team off the board.

Whenever a team moves a cow onto any **symbol/icon**, the team opposite them takes and reads a card from that **symbol/icon's** stack. The team responds, and if it is a *Pay money* card, they enter the amount of money in their **digital Money record**.

### Winning

When any team has only two cows left, the game stops and all teams total up their *Money records*.

The team that has **more** money coming in than going out on their *Money record* is the winner.



The layout of the *My Money* game board with two examples of kraals (three cows in a row)

